
Whitley County Sheriff's Department

NOTE THE TIME OF THE SALE LISTED BELOW.

If you are the successful bidder, all sales are full payment, due the date of sale, payable by cashier's check or money order, immediately following the sale. In order to place a bid, you will need to bring with you a letter from your bank or financial institution that you have a specified amount of money available to you within a 1-2 hour timeframe. This amount will be the maximum amount you will be allowed to bid.

Judgment amounts are listed below. The judgment amount is NOT a bid, just the amount the Court has awarded the Plaintiff as owed. The Plaintiff (the bank foreclosing on the property) may bid whatever they want, sometimes this can be considerably less than the judgment amount. The Plaintiff may also bid considerably more than the judgment, an example of why this would be is if they are attempting to recover additional costs, attorney fees, additional interest, etc.

The Sheriff's Department does not warrant the addresses or judgment amounts listed below.

This list is a COURTESY ONLY. The Sheriff's Department or the County of Whitley does not guarantee in any way that this list is complete or accurate.

All sales are held in the lobby of the Whitley County Jail building, located at 101 W Market Street, Columbia City IN 46725.

Date of Sale	Time of Sale	Street Address	City	Judgment Amount	Bank Bid (if known)
10/17/2019	10:00 AM	305 E 2nd St.	South Whitley	\$31,813.83	
10/17/2019	10:00 AM	509 E VAN BUREN ST	Columbia City	\$82,570.17	
10/17/2019	10:00 AM	412 N OAK ST	Columbia City	\$56,370.24	
12/12/2019	10:00 AM	5870 N 850 W-92	Pierceton	\$120,557.91	
12/12/2019	10:00 AM	3290 N 650 W	Columbia City	\$58,455.38	
12/12/2019	10:00 AM	310 E Main St	Larwill	\$63,866.84	
12/12/2019	10:00 AM	1713 E Brookside Trail	Columbia City	\$142,381.83	
12/12/2019	10:00 AM	308 E Broad St.	South Whitley	\$36,635.21	
12/12/2019	10:00 AM	7043 S 400 E	Columbia City	\$211,167.53	
12/12/2019	10:00 AM	323 W Pleasant St.	Churubusco	\$106,111.07	